

**Amendments to the Claims:**

The following listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently Amended) A method for improving mixed raster compression segmentation, comprising the steps of:
  - (a) inputting a multi-bit monochrome signal which ~~codes~~ represents both weak, strong and ~~direction of~~ at least one of background and foreground into a selector signal; based on the monochrome signal, wherein the monochrome signal is a multi-bit raw gray selector output signal;
  - (b) partitioning the selector signal into a plurality of uniform blocks;
  - (c) performing two dimensional multi-pass filtering over each block; and
  - (d) replacing the original weak selector signal with the filtered results.
2. (Currently Amended) The method according to Claim 1 for improving mixed raster compression segmentation, further comprising the step of
  - (e) subtracting a bias from the multi-bit monochrome signal resulting in a ~~thresholded~~ the monochrome signal being a signed number.
3. (Currently Amended) The method according to Claim 2 for improving mixed raster compression segmentation, further comprising the step of
  - (f) determining if the signed number equals a -1 or +1 wherein then the output signal is considered to be a weak selector signal.
4. (Currently Amended) The method according to Claim 2 for improving mixed raster compression segmentation, further comprising the step of
  - (f) determining if the signed number is less than a -1 then the output signal is considered to be a strong background signal.

5. (Currently Amended) The method according to Claim 2 for improving mixed raster compression segmentation, further comprising the step of

(f) determining if the signed number is greater than a +1 then the output signal is considered to be a strong foreground signal.

6. (Canceled)

7. (Original) The method according to Claim 1 wherein performing two dimensional filtering over each block includes four passes over a rectangular temporary storage area representing the size of a JPEG minimum coded unit block for the Background and Foreground planes.

8. (Original) The method according to Claim 7 wherein performing two dimensional filtering over each block includes a first pass wherein input signal pixels are processed from left to right into the rectangular temporary storage area where each row is independent and whenever there are strong edges, the corresponding rectangular temporary storage area location is initialized to +/-K, otherwise, for weak edges, rectangular temporary storage area is written with the previous rectangular temporary storage area value where its magnitude has been reduced by 1.

9. (Original) The method according to Claim 8 wherein performing two dimensional filtering over each block includes a second pass, each row of rectangular temporary storage area is traversed from right to left wherein the magnitude reduced previous value is compared with the current value and placing the value with the largest magnitude in the current location.

10. (Original) The method according to Claim 8 wherein performing two dimensional filtering over each block includes a third pass, each row of rectangular temporary storage area is traversed from top to bottom wherein the magnitude reduced previous value is

compared with the current value; and placing the value with the largest magnitude in the current location.

11. (Original) The method according to Claim 8 wherein performing two dimensional filtering over each block includes a fourth pass, each row of rectangular temporary storage area is traversed from bottom to top wherein the magnitude reduced previous value is compared with the current value; and placing the value with the largest magnitude in the current location.

12. (Original) The method according to Claim 8 wherein performing two dimensional filtering over each block includes a final pass the final smoothed result is produced by examining rectangular temporary storage area. If the rectangular temporary storage area value has the max magnitude (+K or -K) the value used is the original strong edge value otherwise the code for weak foreground or background (128+1 or 128-1) is used depending on whether the rectangular temporary storage area value is positive or negative.

13. (Currently Amended) A system for improving mixed raster compression segmentation, comprising:

- (a) means for inputting a multi-bit monochrome signal which codes both weak, strong and ~~direction of at least one of a background and foreground into a selector signal;~~ based on the monochrome signal, wherein the monochrome signal is a multi-bit raw gray selector output signal;
- (b) means for partitioning the selector signal into a plurality of uniform blocks;
- (c) means for performing triangular filtering over each block; and
- (d) means for replacing the original weak selector signal with the filtered results.

14. (Currently Amended) The system according to Claim 13 for improving mixed raster compression segmentation, further comprising:

(e) means for subtracting a bias from the multi-bit monochrome signal resulting in a thresholded monochrome ~~signaled~~-signal being a signed number.

15. (Currently Amended) The system according to Claim ~~13-14~~ for improving mixed raster compression segmentation, further comprising:

(f) means for determining if the signed number equals a -1 or +1 ~~wherein-then~~ the output signal is considered to be a weak selector signal.

16. (Currently Amended) The system according to Claim ~~13-14~~ for improving mixed raster compression segmentation, further comprising:

(f) means for determining if the signed number is less than a -1 then the output signal is considered to be a strong background signal.

17. (Currently Amended) The system according to Claim ~~13-14~~ for improving mixed raster compression segmentation, further comprising:

(f) means for determining if the signed number is greater than a +1 then the output signal is considered to be a strong foreground signal.

18. (Original) The system according to Claim 13 wherein performing two dimensional filtering over each block includes four passes over a rectangular temporary storage area representing the size of a JPEG minimum coded unit block for the Background and Foreground planes.

19. (Currently Amended) The system according to Claim ~~13-18~~ wherein performing two dimensional filtering over each block includes a first pass wherein input signal pixels are processed from a first direction to a second opposing direction into the rectangular temporary storage area where each row is independent and whenever there are strong edges, the corresponding rectangular temporary storage area location is initialized to +/-K, otherwise, for weak edges, rectangular temporary storage area is written with the previous rectangular temporary storage area value where its magnitude has been reduced by 1.

20. (Currently Amended) The system according to Claim 43-19 wherein performing two dimensional filtering over each block includes a second pass, each row of rectangular temporary storage area is traversed from the second direction to the opposing first direction wherein the magnitude reduced previous value is compared with the current value and placing the value with the largest magnitude in the current location.

21. (Currently Amended) The system according to Claim 43-19 wherein performing two dimensional filtering over each block includes a third pass, each row of rectangular temporary storage area is traversed from a third direction to a opposing fourth direction wherein the magnitude reduced previous value is compared with the current value; and placing the value with the largest magnitude in the current location.

22. (Currently Amended) The system according to Claim 43-19 wherein performing two dimensional filtering over each block includes a fourth pass, each row of rectangular temporary storage area is traversed from the fourth direction to a opposing third direction wherein the magnitude reduced previous value is compared with the current value; and placing the value with the largest magnitude in the current location.